

Convergence of Software-Defined Vehicular Cloud

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Vehicular cloud computing (VCC) and connected vehicles have prompted the intensive investigation of communication and computing solutions. As an important enabler, software-defined network (SDN) broadly changes the design of vehicle services, from resource allocation to ambitious autonomous cars. However, VCC architectures face challenges that hinder the vision of providing reliable services to connected vehicles. As a result, deploying cloud computing (VC) services using SDN network has emerged as a viable option. Therefore, software-defined VC architecture (SDVC) dynamically manages the control and resource utilization of VC by centralizing the overall knowledge. In addition, SDN stands as the representative technique of virtual resources and network function virtualization (NFV). NFV is integrated into SDVC frameworks to design extended SDVC (ESDVC) for dynamic, adaptive VC maintenance, VC network slicing management, and to meet constraint requirements such as network latency and reliable connectivity.

vehicular network

network function virtualization

software-defined vehicular cloud network

network slicing

vehicular cloud

multi-access edge computing

1. Introduction

Vehicular cloud computing (VCC) has revolutionized intelligent transportation systems (ITSs) and become a primitive platform for connected vehicles [1]. In VC, a cluster of vehicles shares resources and completes tasks in a mobile ad hoc cloud. Users in VC have access to a variety of cloud-based applications. For instance, “geo-advertising” provides a group of entertainment applications in a particular zone and direction. Moreover, these applications deliver content on comfort, safety, and enjoyment by using technological advancements in the Internet of vehicles (IoVs) [2]. VC applications are offered to the public during event evacuation (or emergency rescue) for instance. The VC cluster nearby the evacuation scene constitutes an important pool of information for the emergency management team. The team receives real-time information on traffic conditions, and travel time calculations to the hospitals or sites of rescue where the first necessity such as food, water, and shelter are offered. Road safety messages are constantly disseminated to VC vehicles. This application in VC requires real-time data from the VC cluster. By leveraging the IoV processing server provided by the VC, each vehicle shares its surrounding data (e.g., potential road hazard ahead, speed breakers, holes, black ice, and road conditions) with other vehicles [3]. Research on IoVs has focused on network connectivity, computing power, and data storage [4]. The formation of a VC cluster features an important pool of computing resources, but the lack of advanced VC services results in failure to manage a pool of underutilized VC resources. Therefore, the integration of VC and

emerging network enables VC clusters to cooperatively compute resource-intensive tasks generally scheduled to run in the cloud platforms. The computation of cloud-based applications using VC resources reduces the computation delay [5]. VCC improves the performance of resource-intensive tasks traditionally scheduled to run in the cloud.

Traditional challenges inherited from mobile computing environments are reported to VC. VC, as opposed to mobile computing end devices, is made up of vehicles that can move at high speeds, change location, switch to unstable wireless links, and have time-varying resources. As a result, it is difficult for transportation authorities to rely on VC for administering or controlling VC-provided resources. This, in turn, prompts VC administrators to wait for resource re-unification before resuming the computation of the running VC service. Furthermore, it makes it difficult to monitor billing cost for the usage of computing resources. It also challenges the optimization of VC operations. To address these issues, research in the formation and operation of the VC has led to proposal of a new VC architecture based on software-defined network (SDN) called software-defined vehicular cloud (SDVC) [2][4]. By leveraging software modules and virtualization of infrastructure and network functions, the SDVC architecture enables the centralized controller to flexibly and efficiently manage resource utilization. Compared with VC, the main advantages of SDVC are threefold: (1) reliable view of the mobility prediction and resource pool virtualization—improves location awareness service via a cloud-radio access network (C-RAN) and multi-access edge computing (MEC) [6][7]; (2) selection of dedicated mobile communication virtualization functions—increase bandwidth use and optimize routing protocols by leveraging fifth generation (5G) solutions (e.g., network slicing (NS)) and artificial neural networks (ANNs) [8][9][10]; (3) powerful VC network programming—allows the controller server to create and maintain a database containing wide information on the VC such as network topology [11][12]. In [13], SDVC employs SDN and cloud computing to enable the distribution of software updates on SDN-enabled vehicles. The works in [14][15][16][17] enhance packet delivery, latency, and overhead communication. VC system has a broader range of application scenarios in smart cities that were successfully designed in line with SDVC architecture.

Advanced 5G technologies are gradually being combined with SDVC to meet customized requirements for VC services. The integration of 5G enabling solutions (e.g., NS, NFV) along with SDVC designs extended SDVC (ESDVC) architecture. SDVC and ESDVC benefit each other in providing architecture customized to fit the requirements of future VC services leveraging 5G and beyond technology. ESDVC and SDVC are not independent of each other. SDVC is the main target, and vehicular cloud services based on 5G technology are also a part of the SDVC. In turn, ESDVC can provide higher bandwidth slicing as a service, ultra-reliable low-latency communications (URLLC), and efficient resource utilization in VC systems. A issue with reference to the VC scalability has been addressed by accepting multiple SDN controllers to deal with the huge number of flow requests of vehicles [18]. These controllers are, in general, deployed on remote clouds data centers, edge of network core network, or road side units (RSUs), LTE eNBs (long-term evolution evolved node B) or 5G gNBs, for instance. However, even with the possibility of positioning the controllers at access points closer to vehicles, RSU-assisted MEC controllers allow achieving reduced communication delay [6], integrating the needed functionalities near the user for fast decision making. In ESDVC, the VC system faces critical requirements, which should be designed using VC network slicing that would host MEC controller modules deployed at the edge of the network.

Therefore, ESDVC should meet the requirements by adopting dynamic deployment of SDN controllers and NFV service chaining [\[19\]](#)[\[20\]](#).

SDVC is expected to push knowledge of VC communication, VC formation, and VC resource organization (exploitation) to a remote controller infrastructure-based software virtualization, thereby enabling various distributed, low-latency, and reliable future VC applications or services.

ESDVC, on the other hand, aims to integrate 5G and beyond technologies based on NFV (e.g., network slicing, virtual/container network functions (VNF/CNF)) into the SDVC for interactive, responsive SDVC management, implementation, and maintenance.

2. Fundamentals of Software-Defined Vehicular Cloud Computing

2.1. Models of Vehicular Cloud Computing

In the development of VCC, there have been various models aimed at working at the edge of vehicles, with same principles but different focuses, such as RSU cloud [\[21\]](#)[\[22\]](#) and mobile edge computing cloud (MEC cloud) [\[23\]](#).

2.1.1. Road Side Unit and Road Side Unit-Aided Cluster Vehicular Cloud

A local RSU cloud groups together a set number of neighboring vehicles. V2X communications are used to create an ad hoc inter-vehicle network. RSU cloud sites include vehicles and anything in direct communication. They collaborate to build a VC service in which computing and networking resources are shared among partaking vehicles [\[22\]](#). RSU-aided cluster VC constructs a topology in which the RSU directory and cluster head vehicle directory are merged to gradually expose the resources of providers vehicle [\[21\]](#). Thus, RSU-based VCC opens up a plethora of new possibilities for executing situation-aware applications without relying on standard cloud infrastructure resources [\[24\]](#).

2.1.2. Mobile Edge Vehicular Cloud

The European Telecommunications Standards Institute (ETSI) has proposed MEC [\[22\]](#). MEC is an advanced technology that includes distributed servers at the edge of the network to support multiple applications and services that require ultra-low latency. In MEC-assisted vehicular systems, a computation mobile application can be executed on the vehicle itself (local execution) or offloaded to an MEC server (edge execution) for computation. The MEC-assisted vehicular systems provide a supply of various V2X-based cloud services through the distribution and integration of distributed MEC-assisted vehicular servers and cloud radio access networks according to the location of V2X users [\[25\]](#).

Figure 1 shows the use of dynamic VM synthesis to deliver a VM state to infrastructure [\[26\]](#)[\[27\]](#). A vehicle chooses a MEC server in the vicinity of the radio coverage area. To use MEC server resources, a vehicle customizes transient

resources on it. It establishes a transient VM when it moves into the range of MEC servers. The latter customizes a transitory cloud service that the vehicle will use for a limited time.

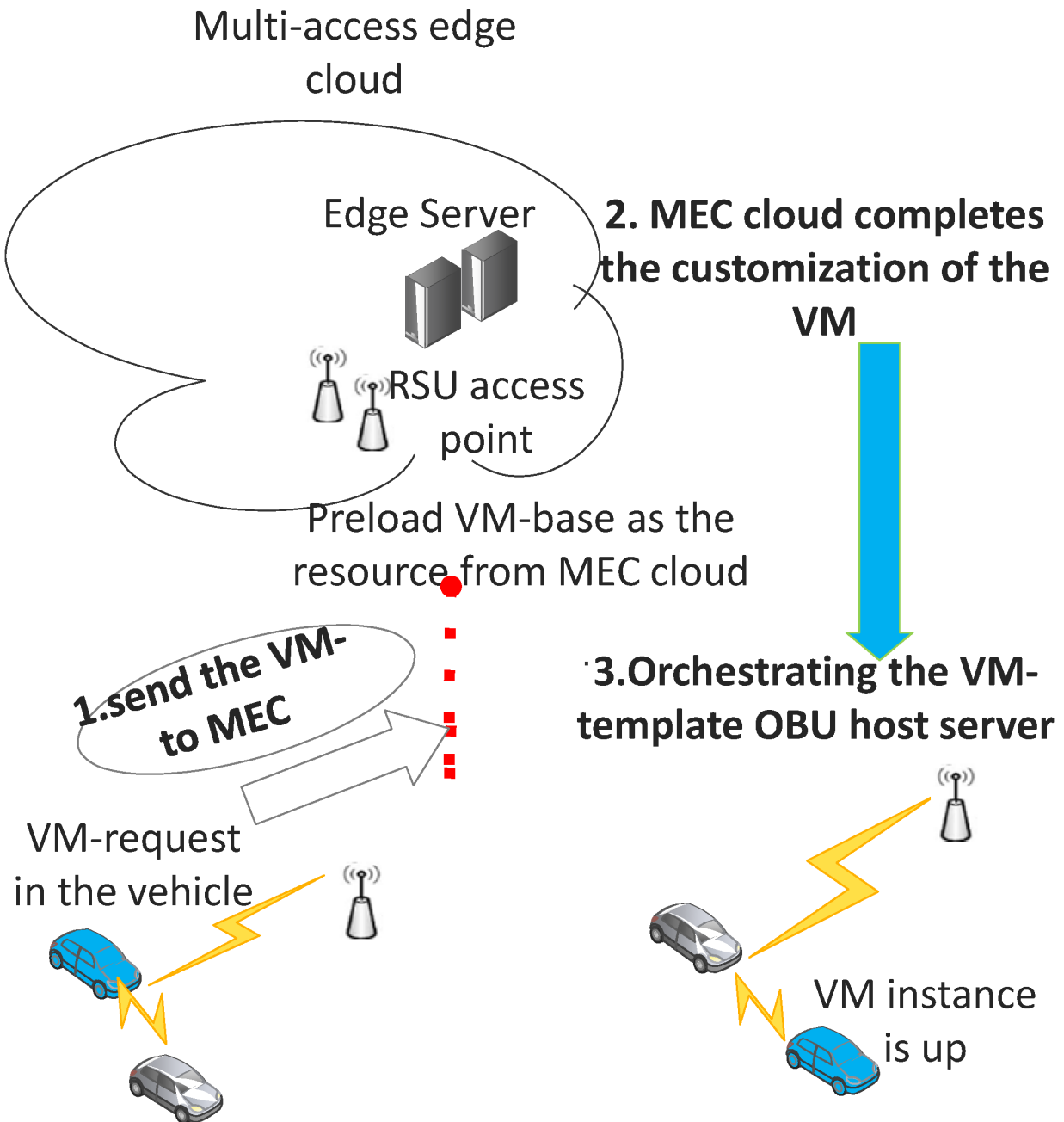


Figure 1. Dynamic VM orchestration approach to instantiate a VM for a VC application at MEC VC.

2.2. Software-Defined Network

The objective of an SDN is to decouple the control plane from the forwarding plane. SDN defines a methodology where the control plane can be centralized, moving its functionality from the network device(s) to a central device or cluster. This decouples the forwarding and control planes. The network devices receive, from the control plane, relevant routing rules from the application plane. The control plane allows the network device to perform pure

forwarding plane functions. In an SDN-based implementation, the control plane may be managed through an application, which can interact with the control plane. This application plane abstracts device information and configuration as well as network topology and traffic path information from the control plane. The application can therefore maintain a complete consolidated view of the network and use these pieces of information to make decisions that are passed down to the control plane, then to the data plane.

Figure 2 depicts the fundamental logical architecture of an SDN. It consists of three layers, namely the application layer, the control layer, and the network layer. A standalone device known as the SDN controller cluster serves as the SDN control layer and transmits control choices to networking devices. In order to make appropriate control decisions, the controller also receives information from various devices. It employs protocols known as the SDN control protocol to communicate with the devices. Northbound and southbound protocols make up the SDN control protocol.

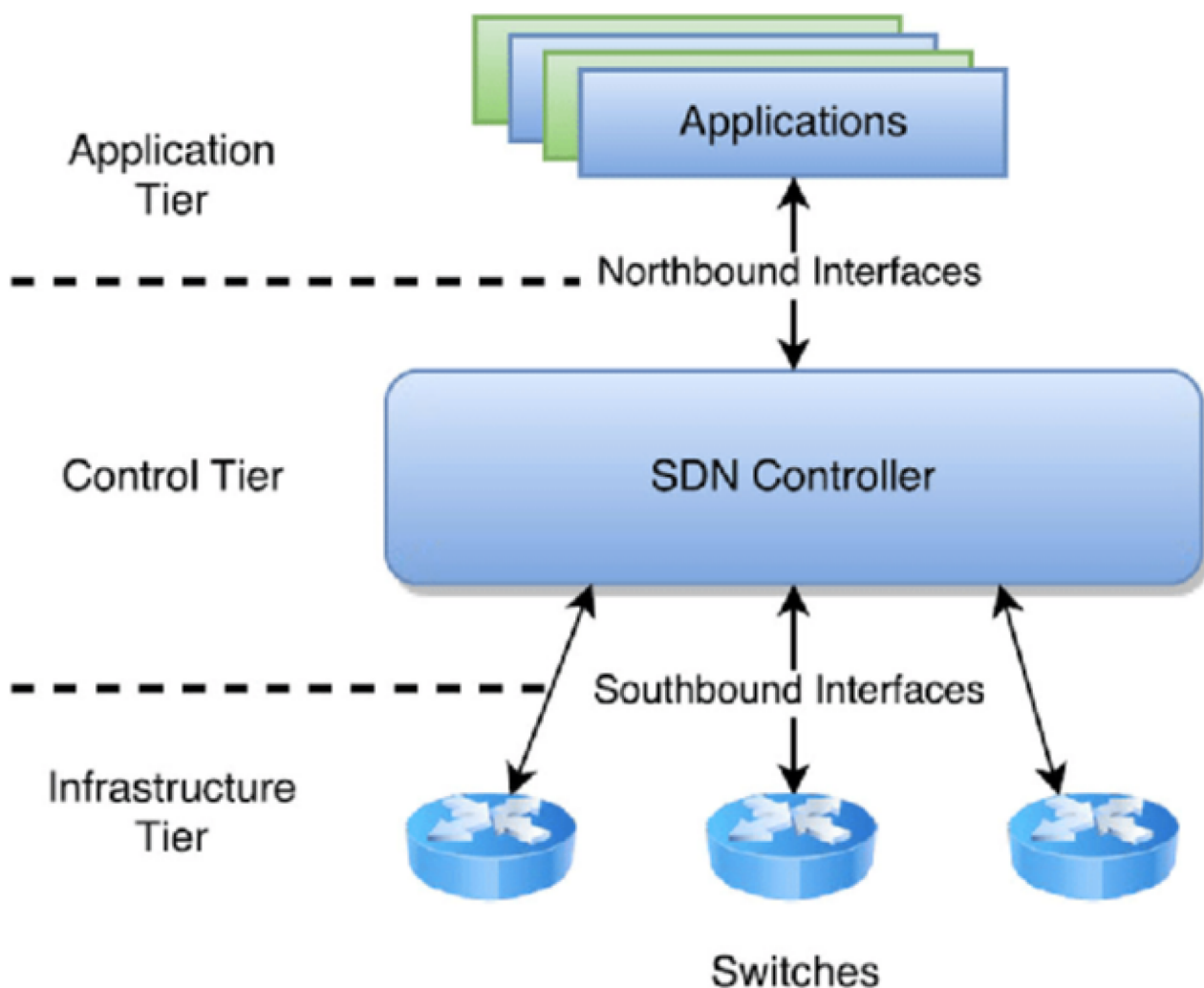


Figure 2. Logical view of a software-defined network.

2.3. Software-Defined Vehicular Cloud Network

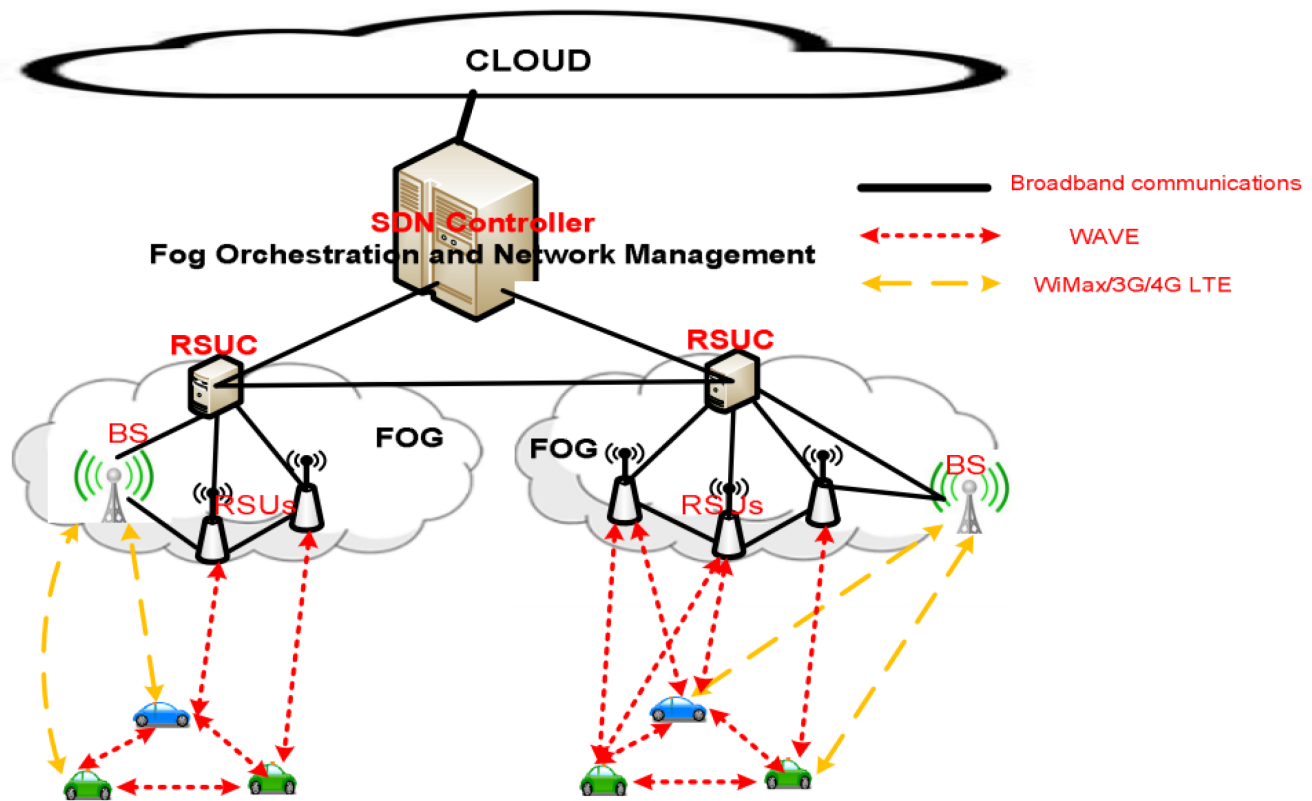


Figure 3. Logical view of software-defined vehicular cloud network [28].

NFV uses softwarization techniques to implement network elements that are deployed on general-purpose servers (i.e., industry-standard servers, switches, and gateways) [29]. Consequently, service providers reduce cost on capital and operational expenses (CAPEX/OPEX) because they do not require to launch network services that require new network infrastructures. Network functions are virtualized instead of running on their own physical network infrastructure.

NS is the process of dividing a physical network to create a logically divided network instance that can provide users with a dedicated network specialized for the service. Network resources such as virtualized server resources and virtualized network resources are guaranteed for each network slice.

As depicted in **Figure 4**, the existing techniques are classified according to their contributions for the adoption of (edge) cloudification toward the construction of ESDC. Vehicular cloud network slicing service is the use case in this respect. These techniques are identified as an aggregation of two paradigms: SDVC and 5G enabling technologies (NFV, MEC). SDVC is mostly developed from SDN and VCC, in which the communication among networking nodes is managed through an SDN controller located at hop or is multi-hop-based. Besides that, NS and NFV have emerged from SDN, where the primary concern consists of flexibly supporting the diverse and even conflicting demands of 5G use case services.

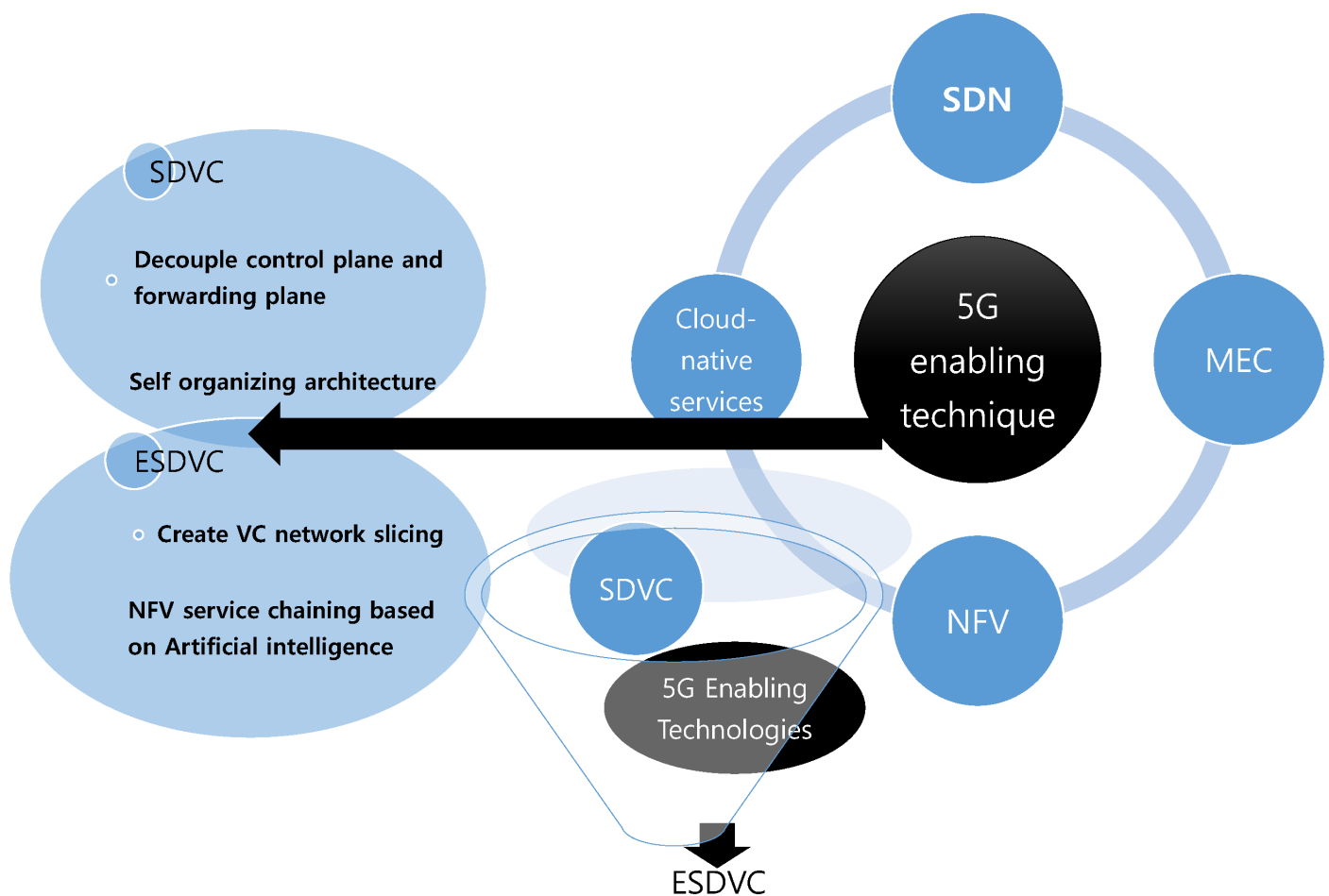


Figure 4. The 5G enabling technologies (e.g., NFV, MEC, and NS) integrated with SDVC for constructing ESDVC.

Figure 5 shows the NFV technique in ESDVC architecture. The vehicles are considered as SDN devices with OpenFlow-enabled Open vSwitch [13]. This architecture follows the 5G enabling techniques such as NS as discussed in [2][20]. The ESDVC architecture grants to SDN devices the ability to support virtualization technology (e.g., hypervisor, docker container) such that VNFs are dynamically created and removed through an orchestration platform to ensure their life-cycle management. On the vehicle, virtualization software installs cloud and edge micro-service-based VNFs. The architecture involves the presence of MEC infrastructure such that the computation of data would be processed at the network edge instead of the remote cloud infrastructure. A MEC micro-data center is a collection of MEC servers equipped with virtualization infrastructure that provide computation, storage, and network resources for cloud/edge-based vehicular applications [13].



The ESDVC architecture is shown in **Figure 6** (right side). **Figure 6** (on left side of **Figure 6**) shows the SDVC architecture. The architecture includes vehicles considered as SDN devices. It is also composed of the OpenFlow-based virtual switch [13]. The SDVC architecture in [13] integrates SDN devices that host virtualization infrastructures (VIs). Furthermore, RSUs co-located with evolved node base (eNB) and MEC host expose third party applications at the network edge [30]. The SDN infrastructure communication controller maintains various VC

networks that have been established to allow their management [4]. The design based on distributed SDN controllers improves the allocation of virtualized resources pool and the fault tolerance of the entire SDVC system.

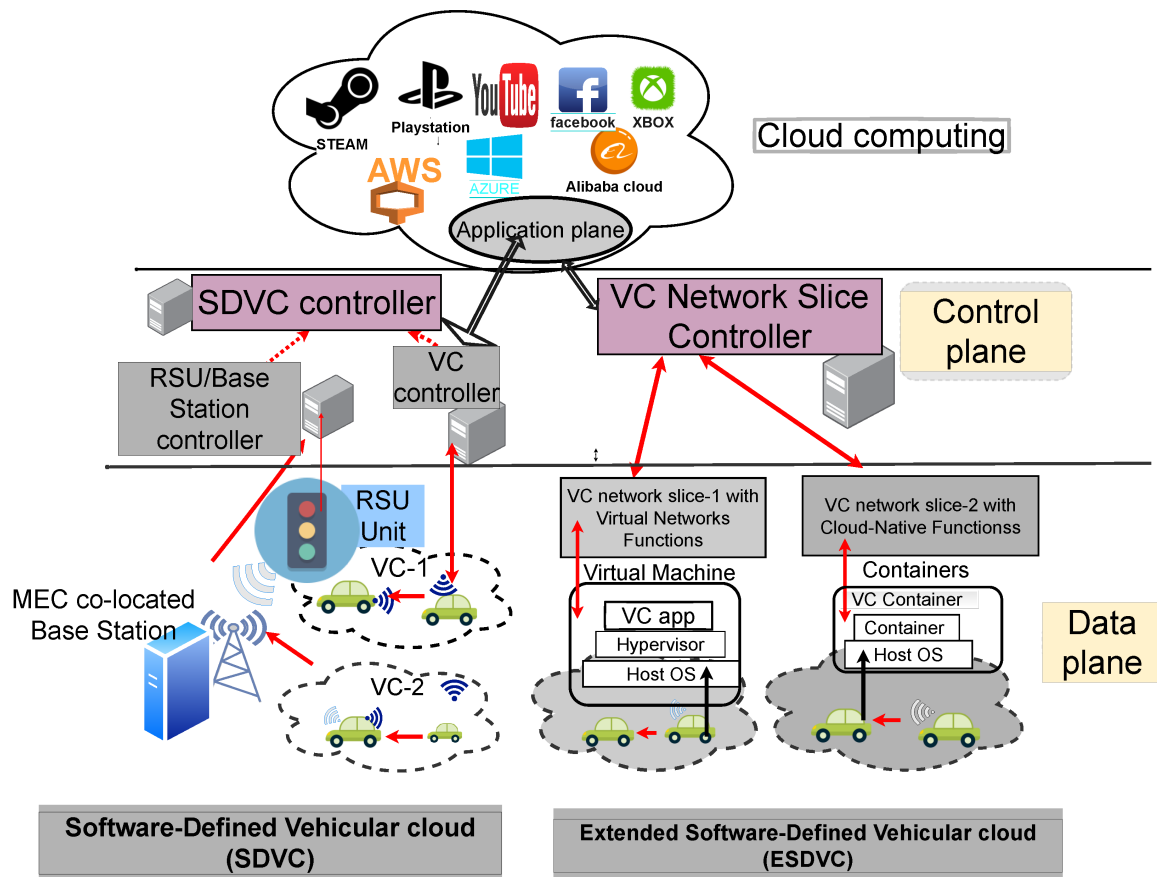


Figure 6. High-level architecture for software-defined vehicular cloud and extended software-defined vehicular cloud.

4. Technologies in SVDC and ESDVC

As illustrated in **Figure 7**, “cloud frameworks on SDVC” on top as the application layer corresponds to the SDVC and ESDVC theoretical goals. To support them, various cloud frameworks should be designed using intensive cloud computation or pushed to run on the VC site. The intelligence, control, and management of policies from cloud framework services are handled by the “software-defined control techniques” that match with the control plane layer. It includes a various number of controllers located either in the cloud or at network edge. It can list the SDVC controller that manages both the VC controller and VC slice controller. By leveraging NFV in SDVC, “VC slice controllers” support virtual VC network slicing orchestrated to meet customized QoS for specific VC services. The “software-defined control techniques” focuses on a variety of techniques that support the efficient formation of VC network slicing in VC computing via VC controllers. Finally, the data plane layer that is labeled “data plane for SDVC” includes all techniques that modify vehicular computing networks and communication access to better serve 5G-V2X communications. Upon a comprehensive overview of the most relevant works in SDVC and ESDVC, all these techniques in the taxonomy are presented in **Figure 8**.

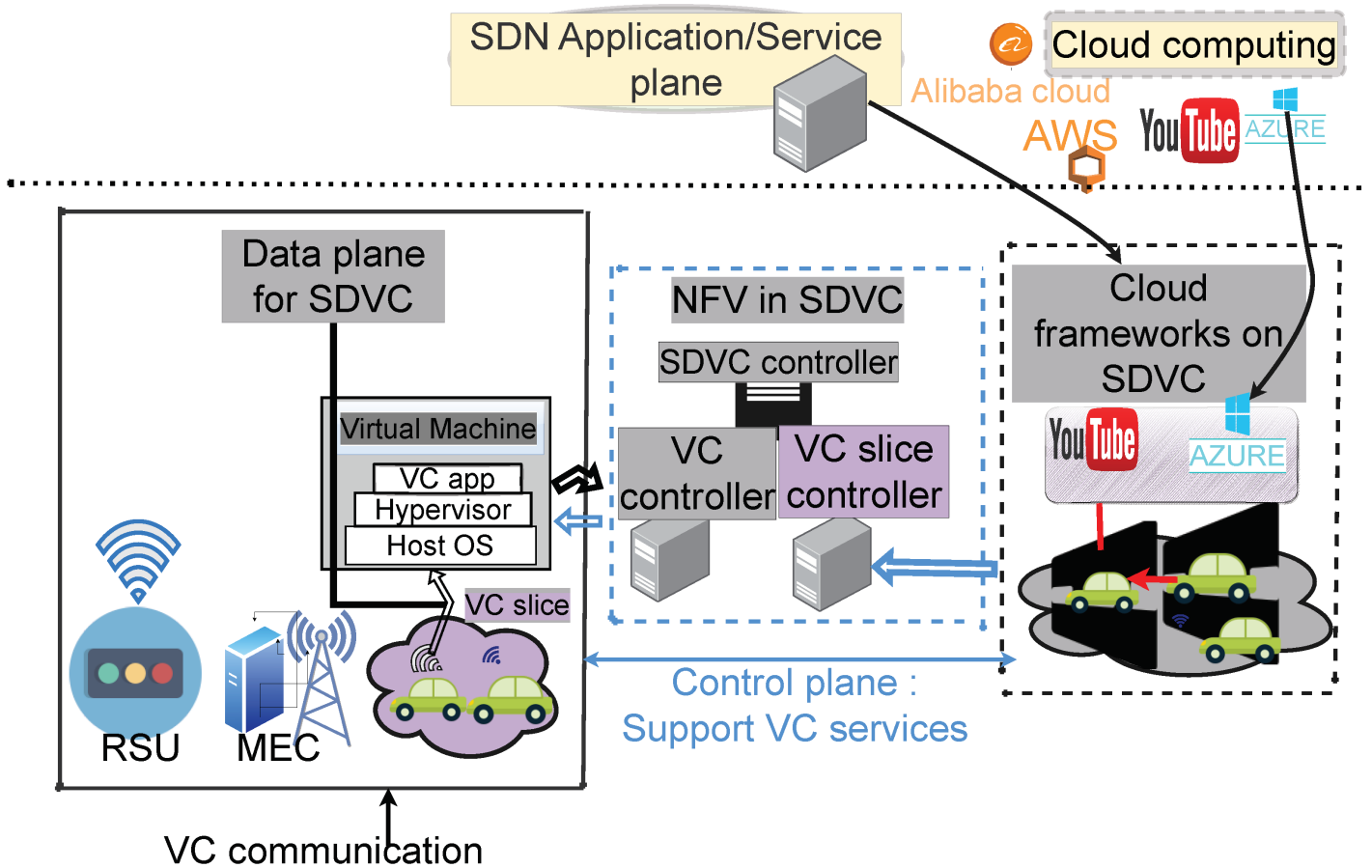


Figure 7. Technologies that are essential for the convergence of SDVC and 5G enabling technologies.

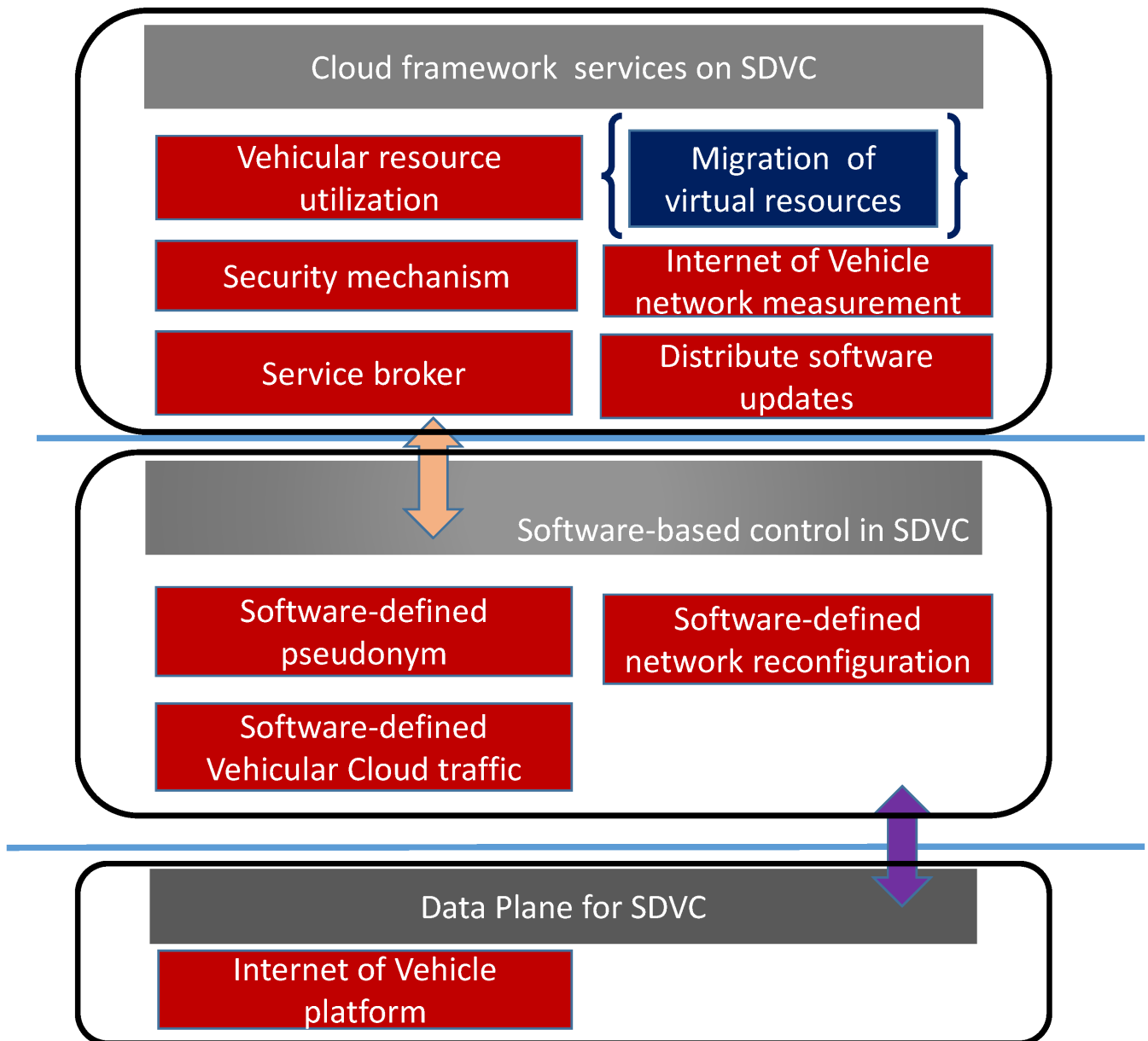


Figure 8. Taxonomy of SDVC methods/framework from the literature.

4.1. Cloud Framework Services on SDVC

4.1.1. Vehicular Resource Utilization Services

Vehicular resource utilization in SDVC is important in various VC applications. VCC system uses computing resources of RSUs to fulfill service requests from vehicles. It focuses on allocating limited resources to improve VC applications for road safety. In general, applying vehicle equipment (VE) of vehicles with cloud for resource sharing enables the execution of intensive-load tasks. Unfortunately, sharing resources with cloud computing incurs high network consumption when the execution requires the download of some input data from the cloud to be completed on RSU nodes. Moreover, unexpected latency and reliability issues while exchanging commands and instantiating on virtual instance have prompted the SDVC to deliver potential solutions.

4.1.2. Migration of Cloud Vehicular Resources

RP vehicles are potential candidates for hosting VMs. In some VCC scenarios, VMs are provisioned using vehicular resources. Their resources are transferred from one vehicle to another to continue their execution. The SDVC presented in [2] provides use cases of VM migration by leveraging the presence of SDN controller and active VM migration application delivered by the MEC platform. The SDN control exposes modules that dynamically update the VC network topology and wireless communication interface equipped in the vehicle node. Such vehicle hosts various dedicated VMs that continually offload information on vehicle position and resource consumption to the SDN controller. The latter uses this information to efficiently migrate those dedicated VMs from one distributed MEC micro-data center to the next in order to resume the current computation tasks.

4.1.3. Security Mechanism

SDVC security and privacy concerns have yet to be addressed. IEEE 1609.2 specifies the use of public key infrastructure (PKI) in traditional VANETs. The PKI employs public key and private key pairs. The PKI, on the other hand, cannot guarantee privacy because SDVC uses a different network architecture than VANETs. In order to improve security, Kim et al. in [31] proposed a security mechanism for SDVC that would satisfy fundamental security requirements such as authentication, message integrity, non-repudiation, confidentiality, and privacy. The SDVC proposed for security mechanism includes the control plane.

4.1.4. Serving Broker

VCC envisions a wide range of services. To support various QoS, responsive resource management solutions are required. In fact, dynamic resource management solutions involve RSUs. They act as event subscriber and publisher broker among the moving vehicles. The deployment of RSUs acting as broker should be maximized by effectively optimizing their placement. The physical factors to RSU placement are traffic patterns and mobility of moving vehicles. On the other hand, cyber factors are communication protocols and messaging.

4.1.5. IoV Network Measurement

Intelligent traffic management, dynamic information services, and intelligent vehicle control, among others, are part of the ITS services offered in VCC. However, the high mobility of RP vehicles affects resource sharing. Network disconnection and wireless bottlenecks in various geographical locations are reasons for issues. For ITS applications involving IoV, the validation of the IoV network measurement method is important because it characterizes its measurement performance for different controllers established in the control plane layer.

4.1.6. Distributing Software Updates

Vehicle manufacturers frequently need to perform software updates on vehicles. Software updates can be pushed out by the manufacturer to fix bugs requested by vehicle owners to improve functionality [13]. On-demand network programmability based on SDN and cloud computing is deployed for distributing software updates on vehicles. This SDVC architecture increases the flexibility of deploying software updates on vehicles. The SDN architecture leverages solutions for modeling vehicular networks as connectivity graphs that can be fed into the control plane.

4.2. Software-Defined Control Technique in SDVC

4.2.1. Use Virtual Network Functions

Wang et al. in [32] proposed an intelligent application based on VNF technique. The design involves different modules. They proposed a traffic identification module that uses deep neural networks (DNNs) and multi-grained cascade forest (gcForest) to distinguish service behaviors. The trained model fits the QoS for various VC services. The proposed ESDVC includes VNF layers. It also implements a scheduler function that selects which layer to host the next VNF for the incoming packets in the proposed architecture.

4.2.2. Software-Defined Pseudonym System

A third-party entity is involved in SDVC management and operations. Therefore, privacy is one of the critical security issues in VCC. For instance, an anonymous vehicle-to-infrastructure (V2I) cloud management system may request vehicles' identity and location privacy data. To enhance security in SDVC, NFV technology has been investigated. NFV in SDVC provides NFs that are customized to the security management system [33]. The formation of VNFs is hierarchically managed on different entities from the vehicle to the application plane in the cloud. The distributed pseudonym pools are scheduled and elastically managed through a software-defined pseudonym system [34]. The software-defined pseudonym system exploits SDN by significantly improving the flexibility and programmability of pseudonym functions in SDVC. The distributed pseudonym pools are NFs linked to provide end-to-end security service. They are generally scheduled and elastically delivered on demand wherever numerous anonymous V2I access breaches the privacy in SDVC.

4.2.3. Traffic and Connectivity Management

The V2X traffic and connectivity services in VCC are supported through vehicle-to-vehicle (V2V) and vehicle-to-infrastructure (V2I) communication. However, allocating available resources to V2X users weakens the computation of V2X collaborative tasks because vehicles often fail to fetch updated road traffic conditions in order to reduce time to consolidate the pool of resources required [35]. During heavily congested situations, both drivers and passengers may become bored and connect their devices to access entertainment programs offered by the city cloud, such as games, video, social media, and so on. While accessing those services, hazardous driving would cause road accidents. Consequently, frequent access to cloud-based services increased network traffic in the closest RSU nodes.

4.2.4. Network Reconfiguration

Changes to VC service hosts and data flows degrade not only offered services but also increase costs to VC service providers. A highly adaptive SDN controller can address the above-mentioned challenges. Important techniques in SDVC have been proposed, such as RSU cloud resource management (CRM), which is used to address the issue of network failure and network configuration to effectively update the topology of SDVC.

The RSU cloud resource management (CRM) model reduces reconfiguration overhead, service deployment costs, and infrastructure routing delays. Inconsistent configuration updates produce incorrect network behaviors. On the other hand, long reconfiguration times between current and target configurations may degrade undesired network performance [36]. In order to reduce network reconfiguration time, the CRM uses consistent updates between current and target configurations through SDN technology in the proposed architecture. The deep programmability of SDN [37] involves the SDN RSU cloud framework to dynamically reconfigure network hosting services and their data forwarding information in order to meet the needs of basic shared mobility applications in vehicles.

4.3. Data Plane for SDVC

VC architecture includes an application unit (AU) deployed inside vehicles to facilitate routing and communication functions. Therefore, the research dimension of VC communication caused research to mainly focus on designing VC architectures that handle efficiently network traffic with higher QoS.

Data Plane for IoV PLATFORM

VC networks strive for higher data rates, seamless connectivity, scalability, security, and improved QoS. They are the key enablers for IoVs. Research in SDVC proposed various solutions on how to design a unified data plane such that communication is allowed between heterogeneous VC network architectures with multiple wireless interfaces (e.g., wireless access in vehicular environment (WAVE), long-range wireless fidelity (WiFi), and fourth generation/long-term evolution (4G/LTE)). The SDIoV architecture proposed in [38] includes a VC application and communication units to provide context-aware network connectivity.

In IoVs, RSUs, connected vehicles, pedestrian devices, utilities, and charging points generate massive amounts of data that must be efficiently transmitted from one location to another. However, the volume of data brought new computing architectures to the edge where data are generated to reduce computation decisions on network management. To achieve that, the redesign of the data plane based on SDVC plays an important role. The data plane in the architecture presented in [39] is managed through the control plane. It collects the network's dynamic nature, then updates network policies on a regular basis. In the case of electric vehicles with smart grids, the authors proposed a data plane that allows communication between charging stations and electric vehicles. Since those charging stations are geographically distributed across a large area, the SDN controller implements the recommended network policy to update the driving path.

Virtual private mobile networks (VPMN) have been proposed in SDVC. This technique enhanced stable connectivity when the vehicle moves from one RSU to another [1]. By leveraging the SDN paradigm, an SDVC architecture based on VANET, cloudlet unit, and the VPMNs dynamically creates private, resource-isolated, end-to-end mobile networks. The proposed architecture solves the patch selection and channel selection issue in delivering IoV applications. The SDN controller in that architecture allows the establishment of a global view of the network. In turn, the routing rules applied to any closest cloudlet as RSU improves the overall network management.

5. Lessons Learned and Open Challenges

5.1. More Promising Techniques in VC Network Slicing

If VC network slicing and VCC are profitably integrated, they can offer great implementation of innovative V2X applications [20][40]. There are still many areas to be explored to provide intelligent VC applications and allow access to network third party suppliers or developers with new business opportunities. For example, with more SD techniques designed in emerged cloud-native architectures, VC network slicing would reduce the network latency computation cost observed in VCC. Storage and computing resources at the network edge still challenge VCC applications. Edge computing techniques such as edge caching and intelligent edge computing-based AI in MEC are foreseen to complement the cloud framework services in SDVC to form ESDVC. Furthermore, a cloud-native baseband base unit (BBU) server demands softwarization of its functions to run as logical VNFs such that a separate VC network slicing would fully support different requirements in implementing VCC applications at the network edge. By leveraging a cloud-native approach, the reconfiguration on demand of VC network slicing would take less effort and cost. Therefore, the VC network slicing services would involve the implementation of virtualized radio access network(RAN) (vRAN) services (with NFV) together with MEC applications to enable advanced IoV applications (e.g., autonomous driving, mapping, high-density platooning) that require low end-to-end latency.

5.2. Open Challenges and Future Research Directions

5.2.1. Improvement of Key Performance Metrics

For VC network slicing service for a specific VC task, there are usually a series of VC control planes that can accomplish the VC task. However, it is difficult for network service providers to choose the right NFV for each VC network slicing service. Due to the uncertain characteristics of VC networks, commonly used standard performance indicators (such as slice runtime operations as well as slice life-cycle operations) cannot reflect the runtime performance of VC network slicing in the VCC. For VC slicing services, besides network slice availability, the end-to-end latency, application-specific performance, and resource elasticity are also key indicators.

5.2.2. Generalization of VC Network Slicing Controller

Currently, communication between the control plane and forwarding plane in VC network slicing takes place through the SDN control protocol, but there is no generalized solution for the VC network slicing controller for a wide range of cooperative VC applications. Furthermore, in order to build intelligent VC network slicing and support VC applications, not only NFV but also the possibility of co-locating the NFV and MEC techniques (edge caching), quality of service, and VC provisioning as a result of the VC virtualization software implementations should be explored. For instance, applying deep reinforcement learning (DRL) to the VC network slicing controller would enhance real-time resource management for SDVC.

5.2.3. Hybrid NFs for VC Network Slicing Reconfiguration

Coordination issues with respect to NFs on VCC deployment, VNFs, MEC running on BBU servers at BSs or radio access points along the RSU should be thought over. These customized VC network slicing are often used independently to enable vehicular–edge–fog–cloud collaboration. Diversified service requirements will impose one network slicing infrastructure to provide low-security, low-bandwidth services, while another slice can provide high-security, high-reliability services (such as for URLLC). VC network slicing customization, such as cloud-native architecture based on 5G and MEC may impose running on the network edge sides, but because of sufficient computation resources, the cloud will store permanent information data or other metadata information related to VC network slicing policies.

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